

Optical Flow Clustering for ROI Coding

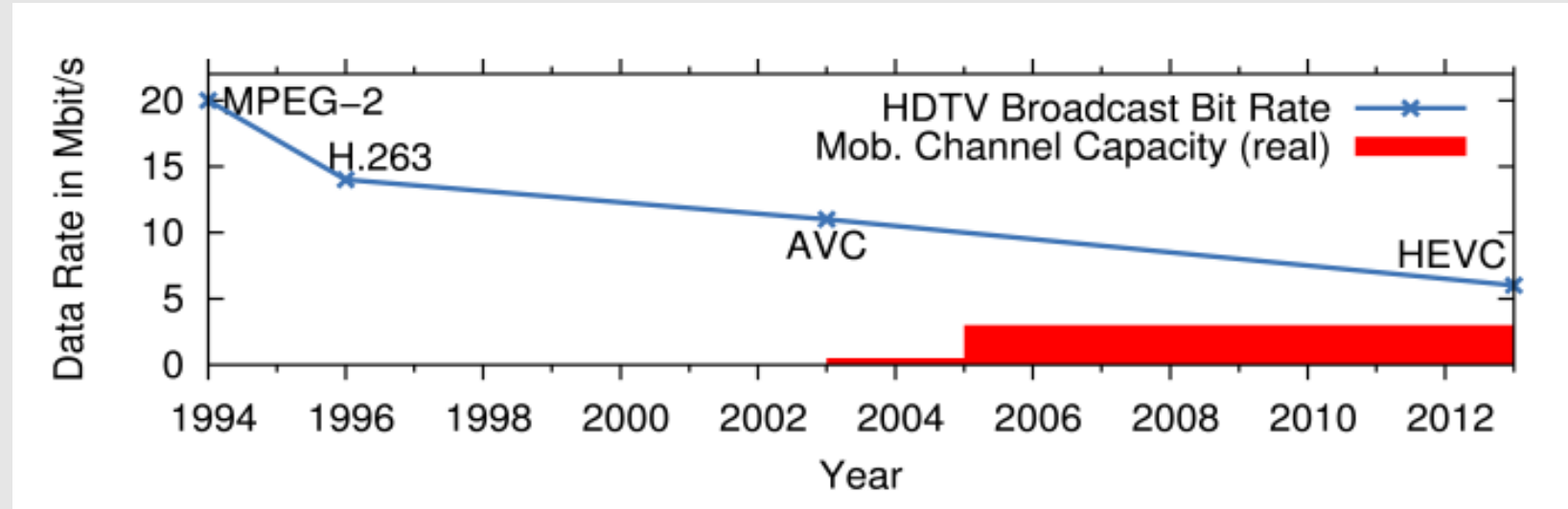
Holger Meuel · Marco Munderloh · Matthias Reso · Jörn Ostermann

Problem and Goal

Goal: Transmission of HDTV video over narrow bandwidth channels

- ▶ 622 Mbit/s PCM data rate for HDTV video, >5 Mbit/s with standardized encoders
- ▶ Very small bandwidth channels
- ▶ Need for an encoder employing characteristics of airborne video

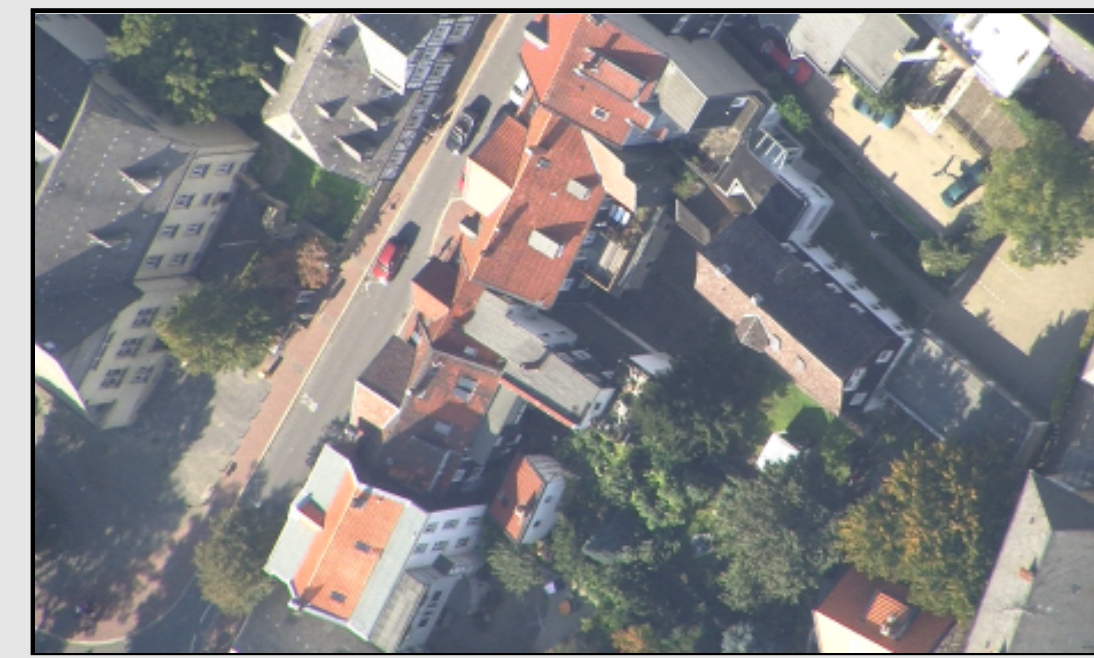
Transmission capabilities of standardized video encoders and channel capacity



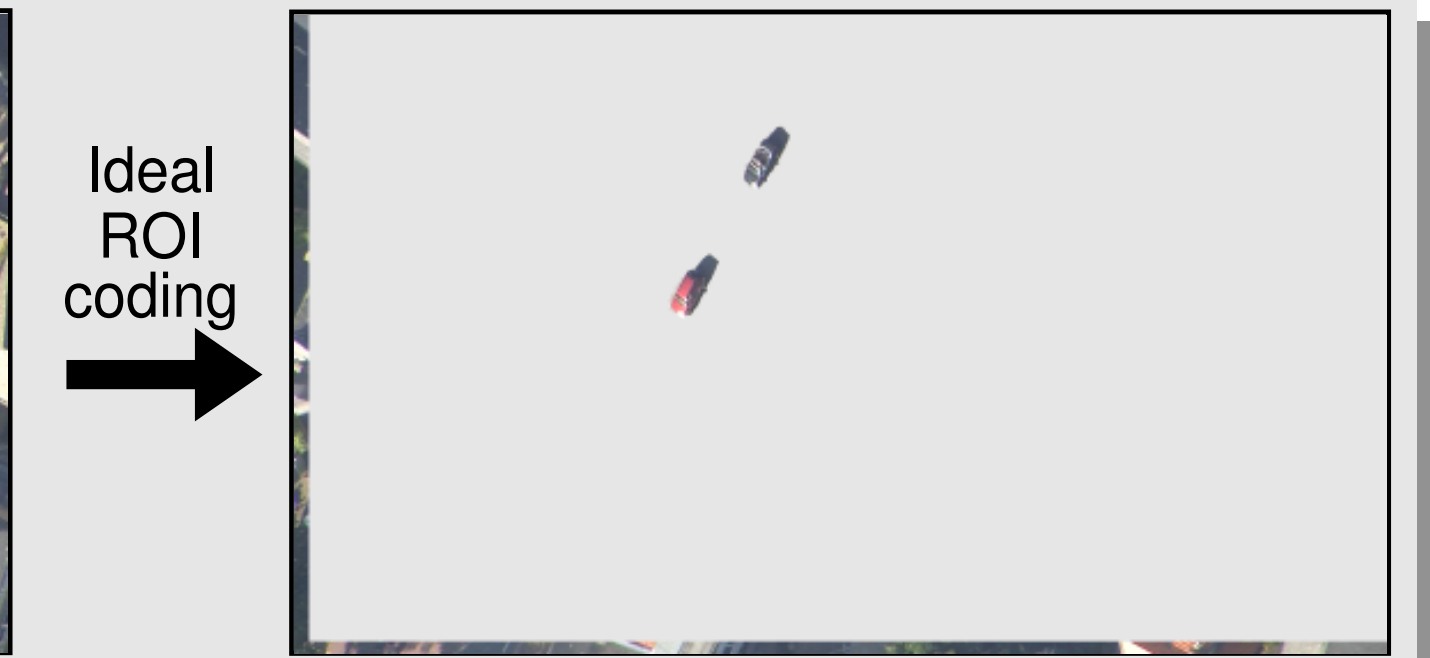
Region of Interest (ROI)-based Coding System

ROI Coding System for Planar Landscapes

- ▶ Global Motion Estimation/Compensation (GME/GMC) [1]
- ▶ New Area (NA) calculation based on GME parameters [1]
- ▶ Moving Object (MO) detector detects (local) motion not matching the global one (difference image-based) [1]
- ▶ Superpixel segmentation for MO shape information refinement [2]
- ▶ Transmission of NAs and MOs only (example right) [1, 2]



Frame from an aerial surveillance video in HDTV resolution (750m flight height)



ROI areas to be transmitted for one HDTV frame (i.e. 5%).

Reference: [1] Meuel et al.: Low Bit Rate ROI Based Video Coding for HDTV Aerial Surveillance Video Sequences, CVPR-W 2011: WAVP

Reference: [2] Meuel et al.: Superpixel-based Segmentation of Moving Objects for Low Bitrate ROI Coding Systems, AVSS 2013

Problem: Planar landscape does not fit reality, thus lots of non-moving objects are wrongly detected as moving

Mesh-based Motion Compensation and Moving Object Detection

Idea: Replace one global motion compensation (one plane) by several local motion compensations (many planes) [3]

Mesh-based Motion Estimation

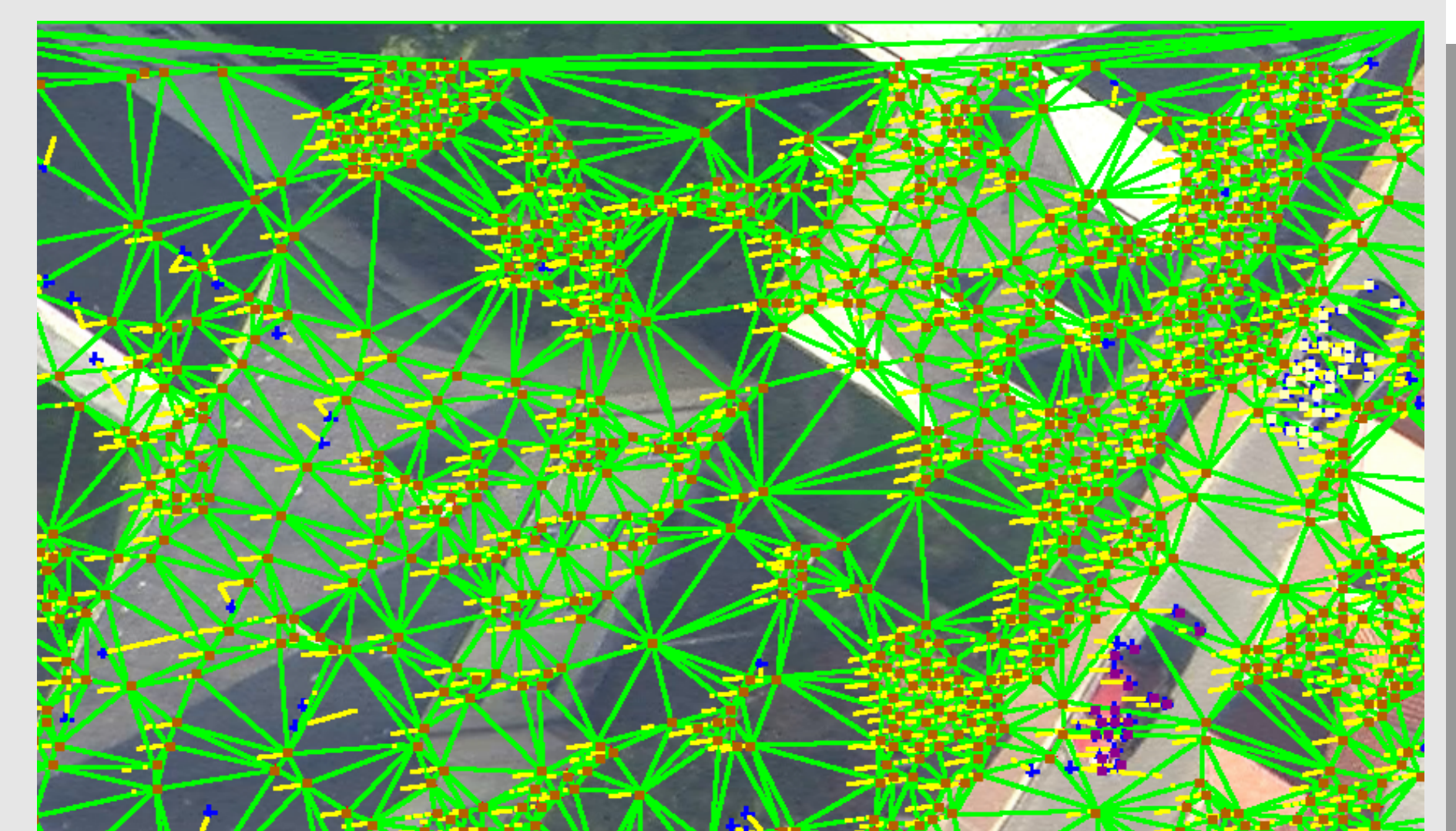
- ▶ KLT-based optical flow estimation
- ▶ Assumption: Smooth background motion vector field:
- ▶ Cluster similar displacement vectors in optical flow (locally smooth change)
- ▶ Largest cluster defined as background

Mesh-based Motion Compensation

- ▶ Delaunay triangulation for mesh creation
- ▶ Individual affine transform for every mesh patch defined by triangle corners
- ▶ Better adaption to 3D landscape shapes

Mesh-based Motion Detection

- ▶ Moving Objects (MOs) = (local) discontinuities in the optical flow
- ▶ Difference image-based MO detection



Mesh (green) between detected features (brown dots: background features, blue crosses: MO candidates incl. outlier, purple/white dots: two MOs after cluster filter), trajectories (yellow) in the motion comp. frame

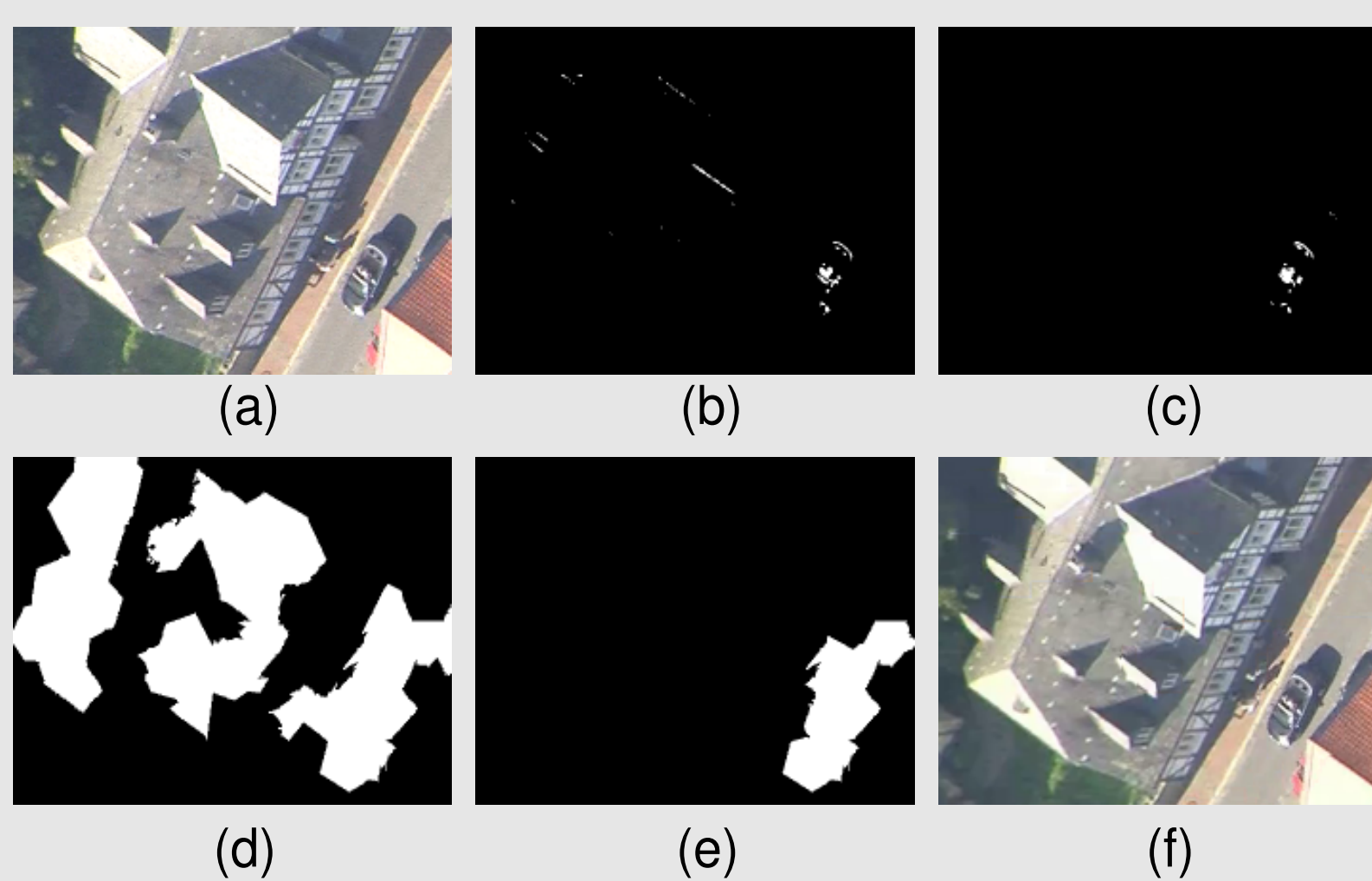
Reference: [3] Munderloh et al.: Mesh-based Global Motion Compensation for Robust Mosaicking & Detection of Moving Objects in Aerial Surveillance, CVPR-W 2011: WAVP

Superpixel-ROI Coding System with Mesh-based MO Detector

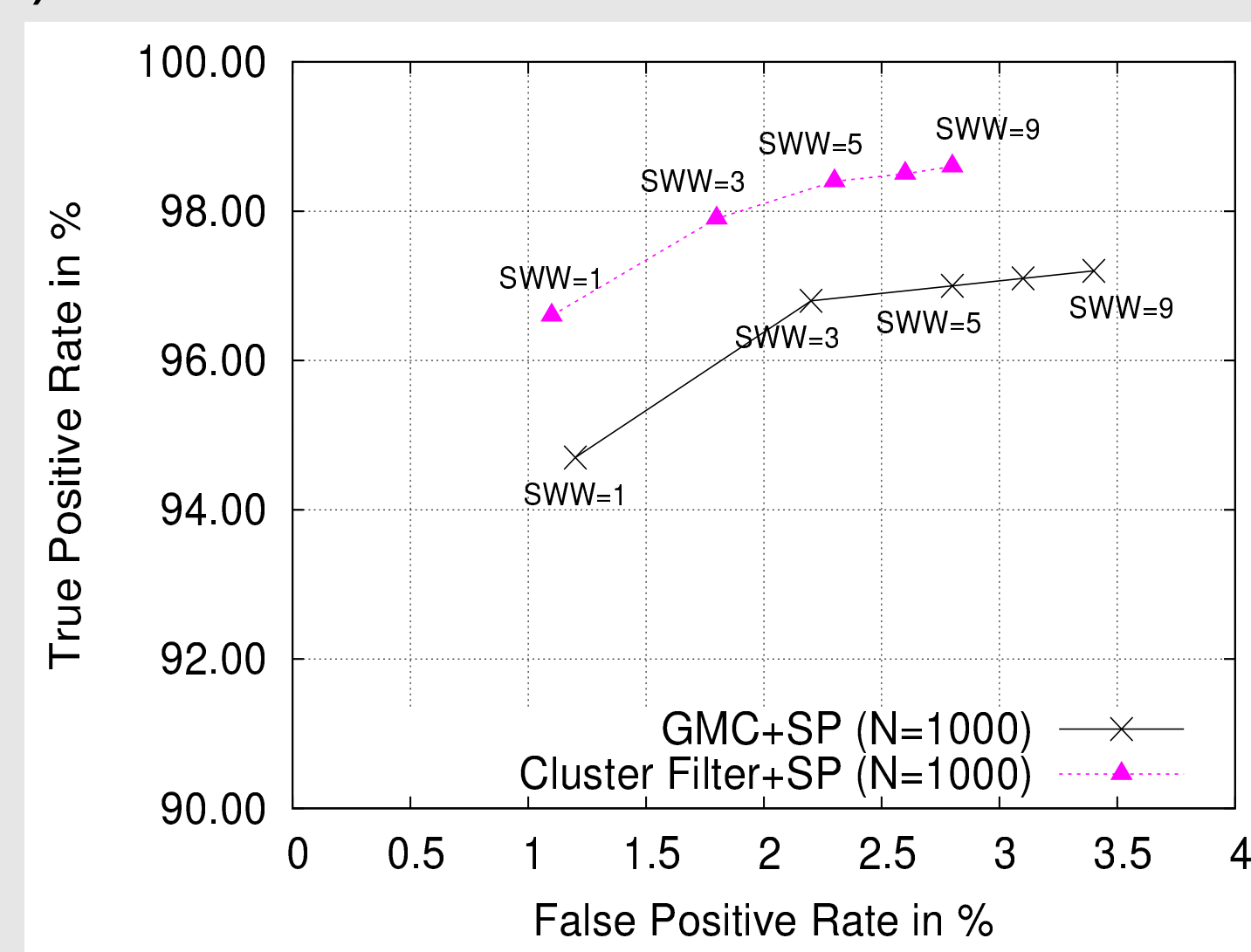
Decrease false positive (FP) rate by mesh-based MO detector & cluster filtering

Increase true positive (TP) rate using (temp. consistent) superpixels

- ▶ Superpixel segmentation to improve MO spatial detection gaps
- ▶ "Temporally Consistent Superpixels" (TCS) [4] to fill MO temporal detection gaps (Sliding Window)

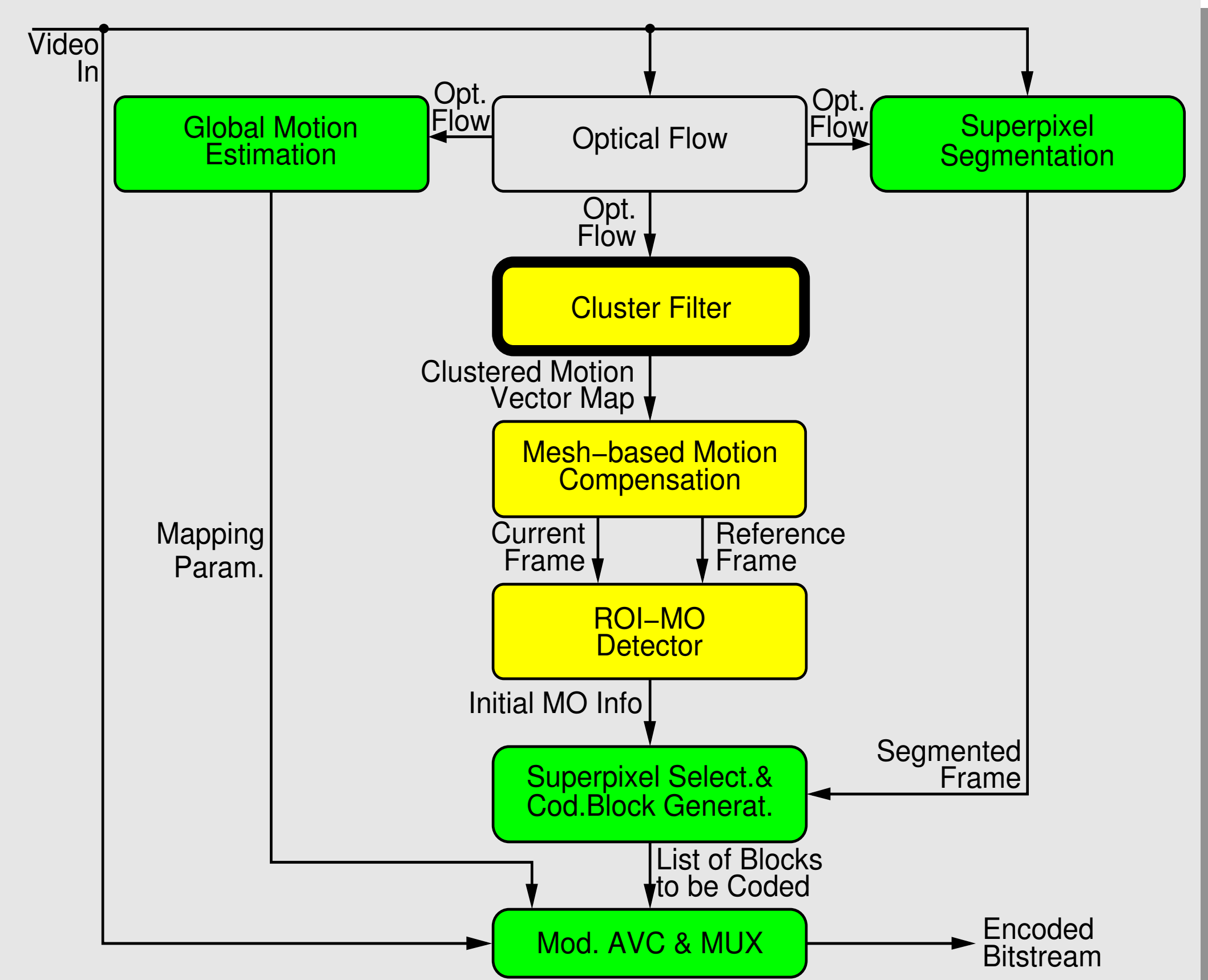


MOs of diff.-image- (b) and mesh-based-MO detector (c) and after superpixel enlargement (d, e). Original in (a), decoded result in (f).



ROC curve of diff.-image- and mesh-based-MO detector (SWW=Sliding Window Width)

Reference: [4] Reso et al.: Temporally Consistent Superpixels, ICCV 2013



Block diagram: enhanced ROI encoder for planar aerial sequences

Conclusions

Optical Flow Cluster Filter Supported ROI-based Coding System for Airborne Video Sequences

- ▶ (Fully automatic) Aerial HDTV video coding with <2 Mbit/s
- ▶ Encode only New Areas (NA) & Moving Objects (MOs) from aerial video sequences
- ▶ Mesh-based local motion compensation for MO detection
- ▶ Superpixels to increase TP rate by context-aware MO area enlargement
- ▶ Cluster filter to decrease FP rate of MO detections (up to 18 %)
- ▶ Data rate savings up to 24 % for moving object areas (4 % overall) compared to global motion compensation-based MO detector system