

Analysis of Affine Motion Compensated Prediction and its Application in Aerial Video Coding

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Video is everywhere!



Digital television: DVB (T/T2, S/S2, C/C2)



Internet video



NETFLIX

Video on demand



Mobile video

Aerial video



Surveillance video

The Bit Rate Problem

- Data rate of one full HD sequence (1920×1080, 4:2:0): 622 Mbit/s
- More data rate needed for ...
 - Higher resolutions, 4K, 8K, HDR,
 - Multi-view video, e. g. 3D, 360°, ...
- For comparison:
 - ► Capacity of one Blu-ray (dual layer): ≈ 10 min video (HD)
 - Current broadband internet (DSL/ADSL/VDSL): 16–100 Mbit/s
 - Current mobile network (LTE Advanced): 500–1200 Mbit/s (shared!)

No economic storage and transmission of uncompressed video data!



Hybrid Video Coding for Data Compression

- Redundancy removal:
 - 1. motion-compensated prediction
 - 2. entropy coding
- Irrelevance removal: transform & quantization

Bit rates of compressed HD sequence \Rightarrow AVC: 10–12 $^{Mbi \Downarrow s}$ / HEVC: 5–6 $^{Mbi \Downarrow s}$



Motion compensated prediction: blocks are predicted from similar image content

Motivation

- Motion compensated prediction (MCP) as one key element in hybrid video coding
- High dependency between accuracy of motion estimation and prediction error
- Inaccurate motion estimation
 - \Rightarrow High prediction error
 - \Rightarrow High entropy
 - \Rightarrow High bit rate

Aim of thesis:

Modeling of minimum required bit rate for encoding the prediction error as a function of the motion estimation accuracy using an **affine motion model**



Outline

Efficiency Analysis of Affine Motion Compensated Prediction

Efficiency Analysis of Simplified Affine Motion Compensated Prediction

Experimental Results

Conclusion



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Overview: Bit Rate Derivation for Affine Estimation Errors

- Modeling of power spectral density (PSD) of signal
- Modeling of probability density function (pdf) p(Δx',Δy') of displacement estimation error
- Derivation of PSD_e of displacement estimation error¹
- Application of rate-distortion theory² ⇒ bit rate



¹Girod, "Efficiency of MoComp. Pred. for Hybrid Cod. of Video Seq.", Journ. on Sel. Areas in Comm., 1987 ²Berger, "Rate Distortion Theory", Prentice-Hall, 1971

Power Spectral Density (PSD) of the Signal

- Assumptions for video signal³
 - Isotropic autocorrelation function (ACF)
 - Exponentially decaying ACF
- Fitting of exponential parameter by measurements
 - JCT-VC test sequences
 - Aerial sequences
- Power spectral density PSDs of video signal



³O'Neal et al., "Coding Isotropic Images", IEEE Transact. on Inform. Theory, 23(6):697–707, 1977

Affine Motion and Error Model

- Define affine motion model
- Derive errors from inaccurate affine motion estimation



Affine Motion Model

$$x' = a_{11} \cdot x + a_{12} \cdot y + a_{13}$$

 $y' = a_{21} \cdot x + a_{22} \cdot y + a_{23}$

- a₁₁, a₁₂, a₂₁, a₂₂ non-translational parameters (rotation, scaling, shearing)
- a₁₃ and a₂₃ translational parameters





Affine Motion Estimation

Perfect affine motion:

$$x' = a_{11} \cdot x + a_{12} \cdot y + a_{13}$$

 $y' = a_{21} \cdot x + a_{22} \cdot y + a_{23}$

 Inaccuracies introduced by affine motion parameter estimation (indicated by ²)

$$\Delta x' = \hat{x}' - x' = \underbrace{(\hat{a}_{11} - a_{11})}_{e_{11}} \cdot x + \underbrace{(\hat{a}_{12} - a_{12})}_{e_{12}} \cdot y + \underbrace{(\hat{a}_{13} - a_{13})}_{e_{13}}$$

$$\Delta y' = \hat{y}' - y' = \underbrace{(\hat{a}_{21} - a_{21})}_{e_{21}} \cdot x + \underbrace{(\hat{a}_{22} - a_{22})}_{e_{22}} \cdot y + \underbrace{(\hat{a}_{23} - a_{23})}_{e_{23}}$$



Affine Error Model

Displacement estimation error:

$$\Delta x' = e_{11} \cdot x \qquad \qquad + e_{12} \cdot y \qquad \qquad + e_{13}$$

$$\Delta y' = e_{21} \cdot x \qquad \qquad + e_{22} \cdot y \qquad \qquad + e_{23}$$

Conclusions for displacement estimation errors

- $\Delta x'$, $\Delta y'$ can be described by affine model
- $\Delta x', \Delta y'$ depend on location



Power Spectral Density of Error Signal

Input images Statistical modeling of ACF_s displacement estimation 1 F error $D = f(PSD_s, \Theta)$ PSD. PSD_e=f(PSD_s,P) $R = f(PSD_{e}, \Theta)$ Calculation of power Rit rate over spectral density of prediction affine estimat. error variances D error I.F Displacement $p(\Delta x', \Delta y')$ estimation error Non-translat. Translat. Affine estimation errors



Probability Density Function Derivation (pdf)

- Assumption: errors are random variables which follow zero-mean Gaussian distributions
- \Rightarrow Joint pdf for statistically independent errors:

$$p(e_{11},\ldots,e_{23}) = p(e_{11}) \cdot \ldots \cdot p(e_{23})$$

• But wanted: probability density function $p(\Delta x', \Delta y')$ of displacement estimation errors $\Delta x', \Delta y'$

Pdf of Displacement Estimation Error

$$p(\Delta x', \Delta y') = \frac{1}{2\pi\sigma_{\Delta x'}\sigma_{\Delta y'}} \cdot \exp\left(-\frac{\Delta x'^2}{2\sigma_{\Delta x'}^2}\right) \cdot \exp\left(-\frac{\Delta y'^2}{2\sigma_{\Delta y'}^2}\right)$$

with $\sigma_{\Delta x'}^2 = \sigma_{e_{11}}^2 x^2 + \sigma_{e_{12}}^2 y^2 + \sigma_{e_{13}}^2$
and $\sigma_{\Delta y'}^2 = \sigma_{e_{21}}^2 x^2 + \sigma_{e_{22}}^2 y^2 + \sigma_{e_{23}}^2$

Conclusions

- Displacement estimation error pdf is a function of affinity estimation errors
- Pdf of the displacement estimation error is Gaussian distributed
- ► Variances $\sigma^2_{\Delta x'}$ and $\sigma^2_{\Delta y'}$ depend on location (x, y)

Rate-Distortion Theory

- Definition of target distortion D (30 dB SNR)
- ► Variation of generating function ⊖ to achieve predefined distortion D
- One ⊖ value corresponds to one distortion
- ► Calculation of rate *R* using same ⊖ value





Equal location-dependent variances ($\sigma_{e_{11}}^2 = \sigma_{e_{12}}^2 = \sigma_{e_{21}}^2 = \sigma_{e_{22}}^2 = 5 \cdot 10^{-10}$) and equal location-independent, translational variances ($\sigma_{e_{12}}^2 = \sigma_{e_{22}}^2 = 0.0052$)

Minimum Required Bit Rate for Prediction Error Coding



Left axis: location-dependent variances set equal;

right axis: location-independent, translational variances set equal

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Motion Model

Physically motivated affine motion model:

$$x'_{s} = s \cdot \cos(\theta) \cdot x + s \cdot \sin(\theta) \cdot y + c$$

$$y'_{s} = -s \cdot \sin(\theta) \cdot x + s \cdot \cos(\theta) \cdot y + f$$

- c and f translational parameters
- Non-translational parameters
 - Rotation angle θ
 - Scaling factor s





Simplified Affine Motion Model

Model as used by JVET and in the JEM software⁴:

$$\begin{aligned} x'_{s} &= (a+1) \cdot x &+ b \cdot y &+ c \\ y'_{s} &= -b \cdot x &+ (a+1) \cdot y &+ f \end{aligned}$$

⁴Li et al.: "An Efficient Four-Parameter Affine Motion Model for Video Coding," IEEE Transact. on Circuits and Systems for Video Technology, vol. PP, no. 99, pp. 1–1, 2017

Simplified Affine Motion Estimation

Estimated motion:

$$\hat{x}'_{s} = (\hat{a} + 1) \cdot x + \hat{b} \cdot y + \hat{c} \hat{y}'_{s} = -\hat{b} \cdot x + (\hat{a} + 1) \cdot y + \hat{f}$$

Inaccuracies introduced by simplified affine motion parameter estimation (indicated by ²)





Simplified Affine Error Model

Displacement estimation error:

$$\Delta x'_{s} = e_{a} \cdot x + e_{b} \cdot y + e_{c}$$

$$\Delta y'_{s} = -e_{b} \cdot x + e_{a} \cdot y + e_{f}$$

- Statistically independent error terms
- Statistical modeling of simplified affine estimation errors by their probability density functions (pdfs)

Conclusions for displacement estimation errors

- $\Delta x'_{s}, \Delta y'_{s}$ describable by simplified affine model
- $\Delta x'_{s}, \Delta y'_{s}$ depend on location again
- $\Delta x'_{s}, \Delta y'_{s}$ are interdependent

Pdf of the Displacement Estimation Error

$$p(\Delta x'_{s}, \Delta y'_{s}) = \frac{1}{2\pi\sigma_{\Delta x'_{s}}\sigma_{\Delta y'_{s}}\sqrt{1-\rho^{2}}}$$

$$\cdot \exp\left(-\frac{1}{2(1-\rho^{2})}\left[\frac{\Delta x'^{2}_{s}}{\sigma^{2}_{\Delta x'_{s}}} + \frac{\Delta y'^{2}_{s}}{\sigma^{2}_{\Delta y'_{s}}} - \frac{2\rho \cdot \Delta x'_{s} \cdot \Delta y'_{s}}{\sigma_{\Delta x'_{s}} \cdot \sigma_{\Delta y'_{s}}}\right]\right)$$
with $\sigma^{2}_{\Delta x'_{s}} = M \cdot \sqrt{(\sigma^{2}_{ea}y^{2} + \sigma^{2}_{eb}x^{2} + \sigma^{2}_{eb}) \cdot (1-\rho^{2})}$
 $\sigma^{2}_{\Delta y'_{s}} = M \cdot \sqrt{(\sigma^{2}_{ea}x^{2} + \sigma^{2}_{eb}y^{2} + \sigma^{2}_{ec}) \cdot (1-\rho^{2})}$
 $M = \left(\left(x^{2} + y^{2}\right)^{2}\sigma^{2}_{eb} + y^{2}\sigma^{2}_{ec} + x^{2}\sigma^{2}_{eb}\right)\sigma^{2}_{ea}$
 $\rho = \frac{(\sigma^{2}_{ea}xy - \sigma^{2}_{eb}xy)}{\sqrt{\sigma^{2}_{ea}y^{2} + \sigma^{2}_{eb}x^{2} + \sigma^{2}_{eb}} \cdot \sqrt{\sigma^{2}_{ea}x^{2} + \sigma^{2}_{eb}y^{2} + \sigma^{2}_{ec}}$

- Bivariate zero-mean Gaussian distribution with correlation coefficient ρ
- Variances $\sigma_{\Delta x'_{e}}^{2}$, $\sigma_{\Delta y'_{e}}^{2}$ depend on locations x, y

Efficiency Analysis of Simplified Affine MCP

Minimum Required Bit Rate for Prediction Error Coding



Left axis: location-dependent variances in realistic ratio $\sigma_{e_b}^2 = 2\sigma_{e_a}^2$; right axis: location-independent, translational variances equal $\sigma_{e_c}^2 = \sigma_{e_r}^2$

Comparison between Fully and Simplified Affine Model

- If motion in scene can be covered by both models, i. e. no shearing contained
 - Only 4 instead of 6 parameters for simplified model
 - \Rightarrow Smaller total estimation error
 - ⇒ Slightly smaller bit rates for practical applications



Location-dependent variances in ratio $\sigma_{e_b}^2 \!=\! 2\sigma_{e_a}^2$

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Experimental Setup

- Video signal with artificially introduced motion of specific variances
- Most-trivial motion estimation always predicting "no motion"
- ⇒ Introduced motion becomes exactly prediction error





Measured Prediction Error Bit Rates



Holger Meuel meuel@tnt.uni-hannover.de Experimental Results / Affine Motion Compensation in General Video Coding

Comparison between Model and Measurement

- Qualitatively perfect match between theory and measurement
- Slight overestimation of bit rates by model (2.53 vs. 2.507 bit/sample at maximum)
- Distinctive lower plateau in experimental data
- Measurements confirm supremum as predicted by the model



Theory (fully aff.)



Measurement



Experimental Results / Affine Motion Compensation in General Video Coding

Distinct Affine Test Sequences⁵



ShieldsPart, frame 1



ShieldsPart, frame 100



TractorPart, frame 1

TractorPart, frame 100

⁵Li et al., "An Efficient Four-Parameter Affine Motion Model for Video Coding"

Experimental Results / Affine Motion Compensation in General Video Coding

Operational Rate-Distortion Curves





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Experimental Results / Application for Aerial Sequences

Low Bit Rate Coding System for Aerial Video Sequences

Idea: Exploit characteristics of aerial planar videos

- I.) Detect region of interest (ROI): new areas
- II.) Detect region of interest (ROI): *moving objects*
- III.) Encode *only* areas containing *new areas* or *moving objects*



Reconstruct non-ROI areas by affine global motion compensation



Experimental Results / Application for Aerial Sequences

Test Sequences (TAVT)



350 m sequence



500 m sequence



1000 m sequence



1500 m sequence

Evaluation of the Aerial Coding System

- Common peak signal-to-noise ratio (PSNR) as quality criterion
- Evaluation in ROI areas only, PSNR pprox 38 dB
- Sequences from TAVT





Experimental Results / Application for Aerial Sequences

Subjective Evaluation of Aerial Coding System



Original

HEVC 150 kbit/s

ROI HEVC 150 kbit/s

(Video comparison @150 kbit/s)

Experimental Results / Application for Aerial Sequences

Subjective Tests of Aerial Video Coding System



Result from 27 test subjects judging *sharpness of details*; test conditions according to ITU-T Rec. P.913

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Conclusion

Analysis of affine motion compensated prediction

- Modeling of displacement estimation error as function of affine motion estimation accuracy
- Video signal characteristics & rate-distortion theory
- \Rightarrow Minimum required bit rate for prediction error coding
 - Mathematical modeling of bit rate estimation for simplified and fully affine motion compensated prediction in video coding

Low bit rate aerial video coding system

- Exploiting affine global motion in aerial videos
- Encoding of new areas and moving objects only
- Superior quality compared to standardized video codecs

Thank you for your attention.

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